

Tchoukball – Session 5. Game Play Intro

Age: Year 4/5/6

Learning Objective / Skill: I can begin to play a modified game of Tchoukball

All: I can work in a team to play a modified game

Most: I can use previously learnt skills to play the game

Some: I can communicate effectively with my team

Equipment

- 4 x Tchoukball nets
- Balls
- Cones
- Bibs

Time: 50 minutes

Space: School Hall/Playground

Warm Up Activity: Toilet Tag

Aim of Activity: To increase heart rate

Organisation

Time: 5 minutes

Toilet tag:

4 taggers – if a pupil is tagged, they must go down on one knee with their arms out – they are now a toilet

Anyone that has not been caught can gently push down on one of their out stretched hands and ‘Flush’ them to free them.

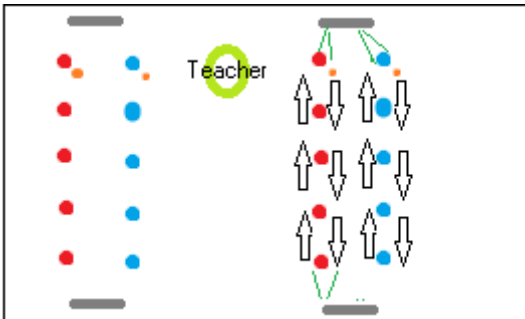
Stop after 1 minute and pick new taggers.

Skill Session: Shooting

Aim of Activity: Scoring a goal

Organisation

Time: 10 minutes



- Staying on their cones (see diagram), pupils are now in 4 teams. The teacher gives the pupil at the end of each line a softball.
- On GO! they must pass the ball down the line to the end person, who shoots and catches the rebound
- They the pass back down the line to the other end person who shoots at the net and catches the rebound
- The winner is the first team to be sat

down in their line.

- Rotate the end pupils and repeat the races.
- Note: the end people can move into a position where they can throw and catch against the net.

Recap:

Simplification

Move group closer

Progression:

Try different passes- over arm, shoulder, chest pass

Must catch the rebound for it to count

Move group further away

Main Session: Tchoukball Game Intro

Aim of Activity: To know the right time to pass the ball

30 minutes:

Split into 4/6 teams (if numbers allow) and divide the space into 2 pitches with 2 nets either end, with a 5 yard semi-circle zone in front of the net.

Modified game rules:

Stress to pupils it may take them a bit of time to understand the rules fully!

Introduce these rules first:

1. If you drop the ball, the other team gets it.
2. **There is NO tackling, obstructing or intercepting**
3. You score by shooting at the net and the ball touching the floor outside of the semi-circle (**the other team needs to catch it before it hits the floor to stop the goal**) **Recap: where to stand to catch a rebound**
4. You have 5 seconds to pass the ball to someone
5. You can shoot at either net.

Teacher to do some in game demonstrations of above rules.

Pupils play 5 minute games and rotate as appropriate

Really stress that if your team shoot, **DO NOT** catch the rebound – it's the other team that need to stop it touching the floor!!

Pupils keep track of the score.

If pupils are struggling with rules, stop and explain again – this may happen as it is a very different style of invasion game.

Simplification:

Have an example game first where most of the class watch

Allow 3 drops per term

Make the semi circle around the nets smaller

Progression:

Ask some pupils to referee (if numbers allow)

Make the semi circles around the nets bigger

Evaluation/Cool Down

Aim of Activity: To evaluate the skills learnt in the session

Organisation

Time: 5 minutes

- Ask a pupil to pick a moment in the match they thought was really good and why?
- Ask someone to explain a rule in Tchoukball. Ask another
- Ask pupils for examples of when their team worked well.